

# Feb 5 Class Notes

Intranet:

Uses web-based protocol  
End users already know how to use it

internet: network of networks

Internet: proper name

PAN: Bluetooth

WAN: NYC>LA; 2 computers connected via satellite

LAN: 2 computers connected on desk

3 Things Determine Network Type:

- Who owns the connecting media
- What protocol are used, ie: Ethernet
- Distance/Proximity of computers

Phone Company Network

- NYC>LA is WAN
- Protocols
- Distance/Proximity

Digital vs Analog

- Light switch > on/off > 2 options
  - 2 light switches > 4 options >  $2^2$
  - 3 light switches > 8 options >  $2^3$
  - 4 light switches > 16 options >  $2^4$
- If there is a discrete number of options, it is digital

Number  
of  
Options

Base 10: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 0 > 10 discrete numbers  
but highest number is 9

Binary: Base 2 > 0, 1

Octal: Base 8: 0, 1, 2, 3, 4, 5, 6, 7

Hexadecimal: Base 16 > 0, 1, 2, 3, 4, 5, 6, 7, 8, 9 and A, B, C, D, E, F

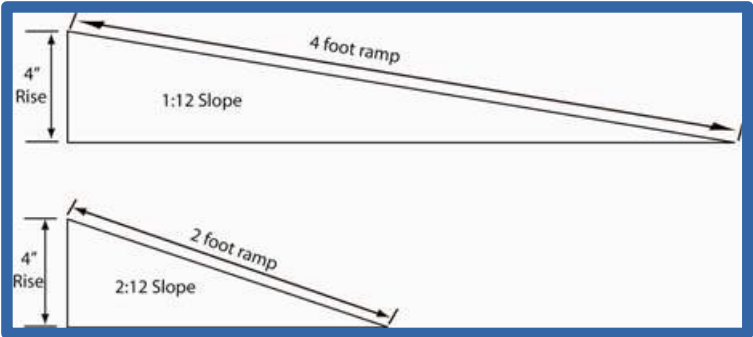
# Feb 5 Class Notes – Page 2

Test Question:  
Digital: means discrete number of options  
All binary numbers are digital  
But NOT all digital is binary

Digital is similar to stairs  
Discrete numbers



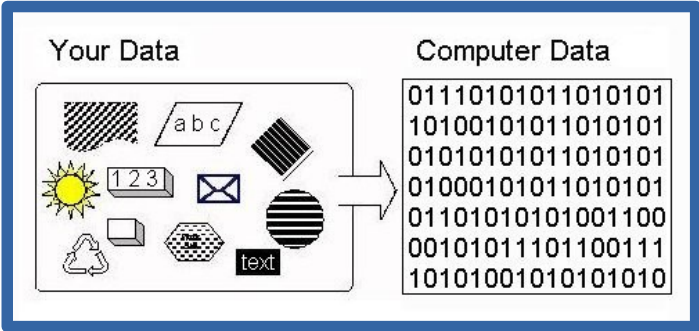
Analog is similar to ramps  
Infinite number of spots  
on ramp



Analog signals are controlled by a dimmer switch

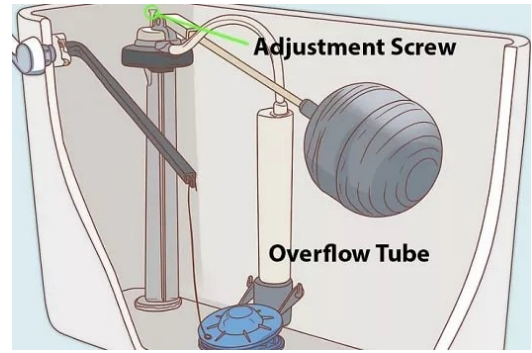


All computers are binary



# Feb 5 Class Notes – Page 3

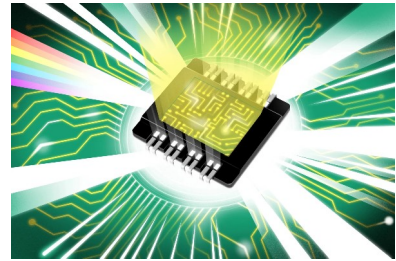
Toilet shutoff system > analog computer



Abacus: earliest digital computers because of discrete, distinct states



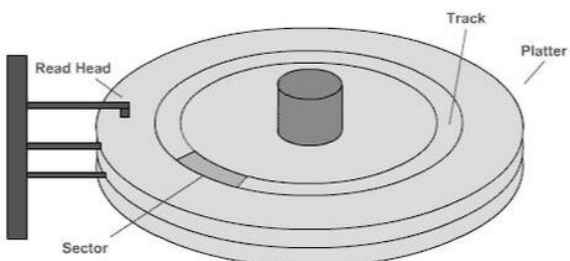
Computer chips have billions of tiny on/off switches; 0 and 1



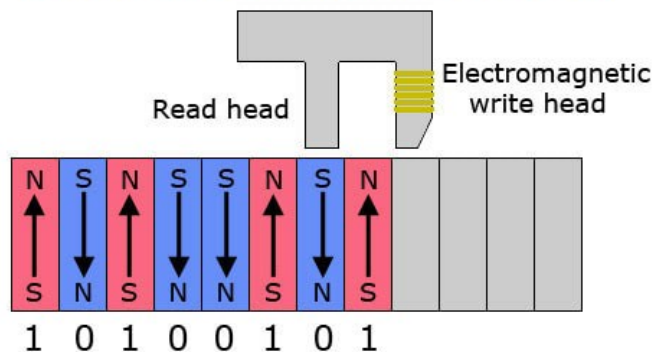
CD: 2 colors; 0 and 1



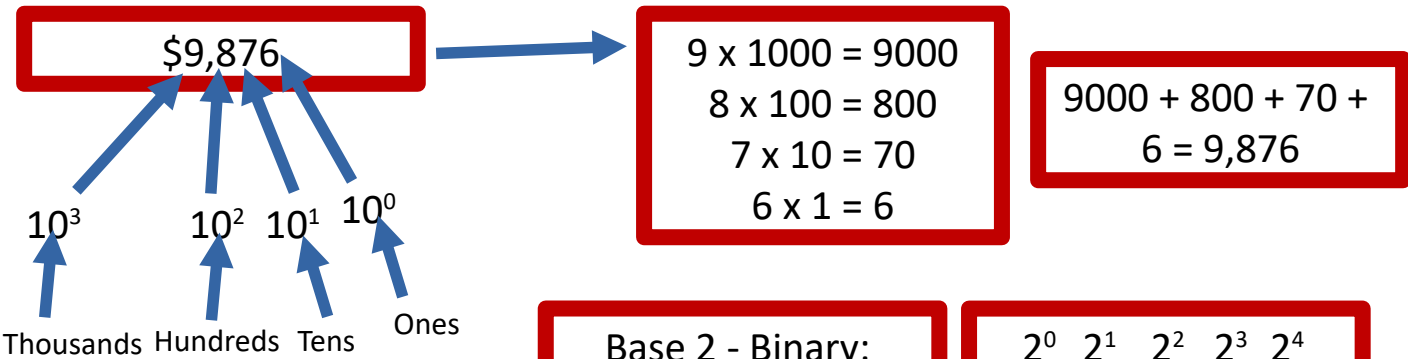
Hard drive: magnetize 0s and 1s



Hard drive read/write head



# Feb 5 Class Notes – Page 4



Base 2:  $2^0, 2^1, 2^2, 2^3$

Octal:  $8^0, 8^1, 8^2, 8^3$

Base 16:  $16^0, 16^1, 16^2, 16^3$

**Base 2 - Binary:**

$2^0 = 1$   
 $2^1 = 2$   
 $2^2 = 4$   
 $2^3 = 8$   
 $2^4 = 16$   
 $2^5 = 32$   
 $2^6 = 64$

$2^0$	$2^1$	$2^2$	$2^3$	$2^4$
1	2	4	8	16

Binary Number: 1 0 0 1 1 1 0 = 78

$2^6$   $2^5$   $2^4$   $2^3$   $2^2$   $2^1$   $2^0$

$64 + 0 + 0 + 8 + 4 + 2 + 0 = 78$

Bit: 0 or 1  
 Byte: 8 bits  
 KB: 1024 bytes  
 MB: 1024 KB  
 GB: 1024 MB  
 TB: 1024 GB  
 Petabyte: 1024 TB

Storage  
Bytes: File size and storage

Network Speed  
 Bits: how fast 0s and 1s are moving across the wire  
 Megabit > network speed  
 Gigabit speed > Internet communication speed

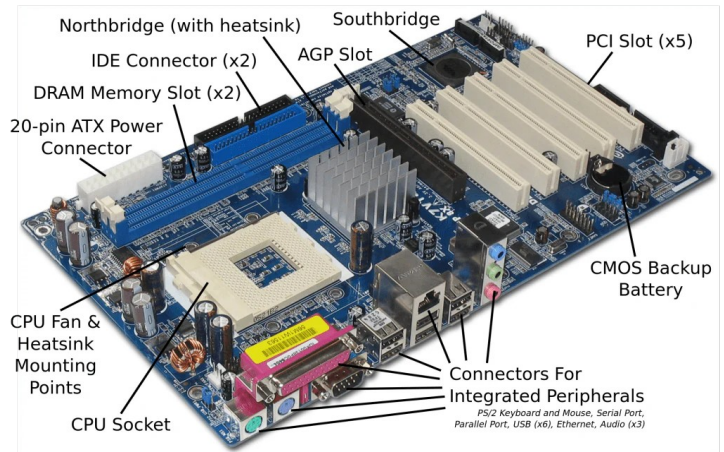
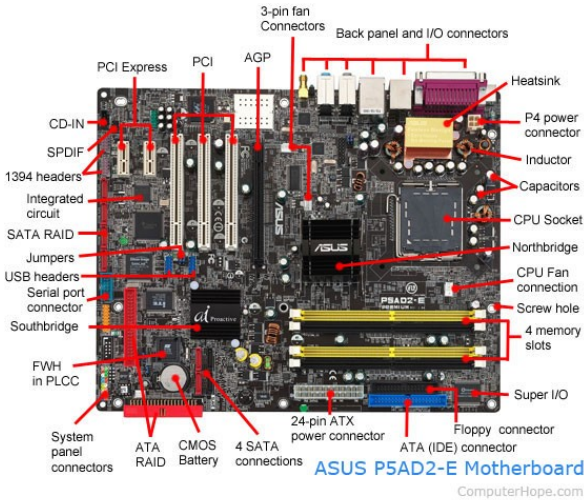


# Feb 5 Class Notes – Page 5

## Computer Parts

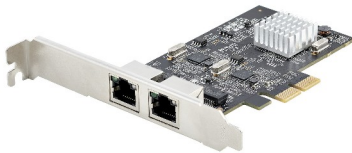
### Motherboard

- All parts are plugged into it
- All computing devices have motherboards: watch, tablets, laptops



### Interface cards

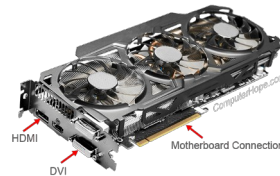
- Plug into motherboard slots
- Examples: USB, Network



### Video cards

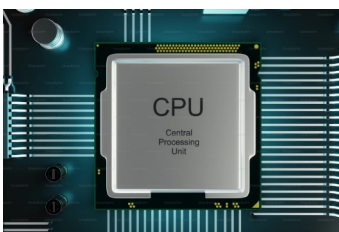
- Plug into video slots
- Examples: HDMI ports

PCI Express Discrete Video Card



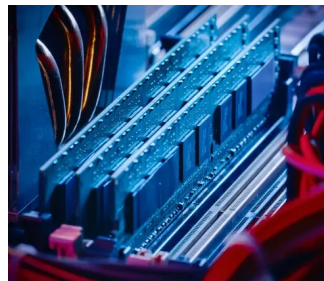
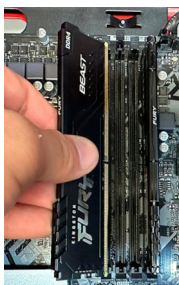
### CPU Central Processing Unit

- Plug into CPU slot
- Math is computed in CPU



### RAM Random Access Memory

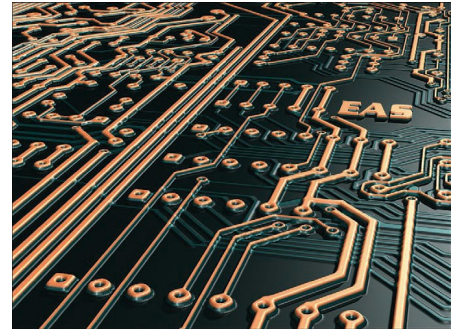
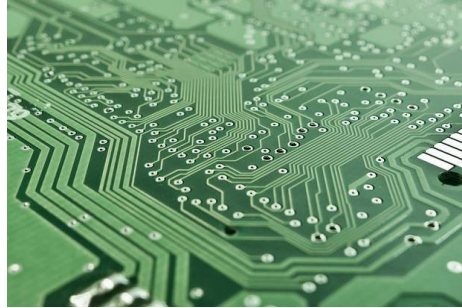
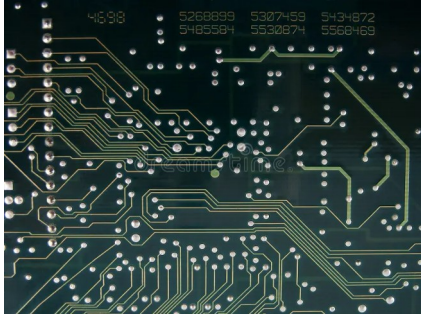
- Volatile memory; needs electricity
- RAM works on grid pattern therefore random
- Very fast; nanoseconds [billionth of second]



# Feb 5 Class Notes – Page 6

## Bus [Not the one on Lexington]

- “Highway” of wires
- Bottom of motherboard

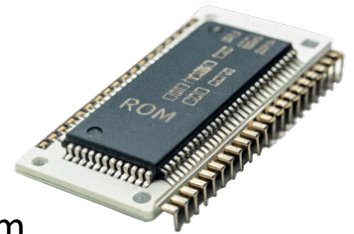


## ROM

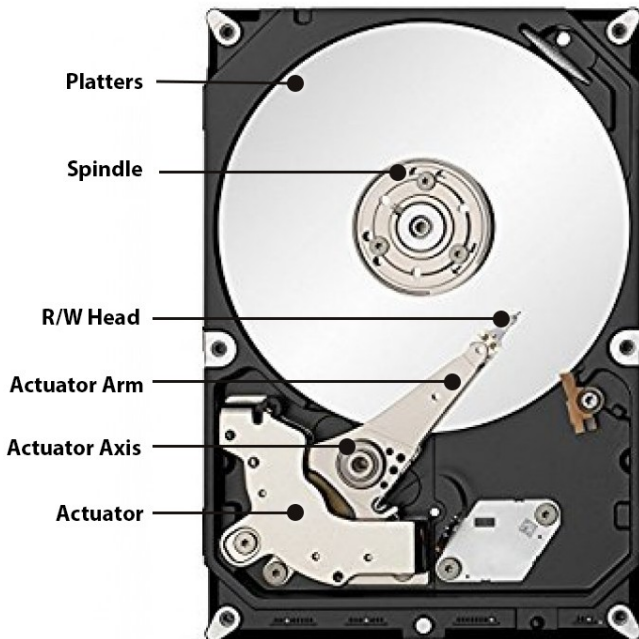


## ROM

- Read Only Memory
- Programs burned into ROM chip
- Cannot be changed
- Motherboards, video cards have them



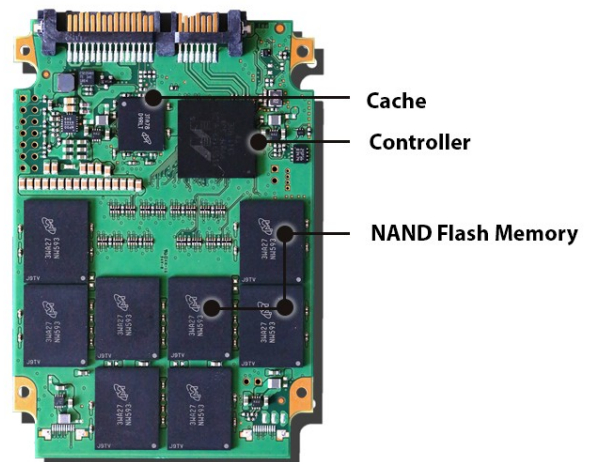
## HDD 3.5"



## Hard Drive

- Store programs and data
- Platter drives and SSDs

## SSD 2.5"



# Feb 5 Class Notes – Page 7

## SSD/Flash Memory

- In between RAM and hard drive
  - Semi-permanent state
- Data retained without electricity
- Give up speed/slower than RAM
- Non-volatile for a certain amount of time!
- If does not hit by electricity, will blank out



## Hard Drive

- Storage only
- Non-volatile; magnetic platters
  - Files are fragmented
- Needs to read a table to find data
  - Cheaper than RAM
- Operating system ie: Linux, Windows, on hard drive



## BIOS: Basic Input Output System

- Takes hardware inventory
- Overclocking: set speed in BIOS; can run at higher rated speed



## Unlocking Your PC's BIOS: A Quick Guide

### HOW TO ACCESS YOUR BIOS



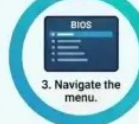
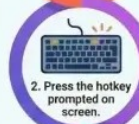
#### What is BIOS?

The core firmware on your motherboard that manages hardware during startup.

#### Most Common Hotkeys:

Del, F2, F10, Esc

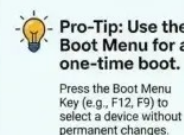
The exact key depends on your computer's manufacturer.



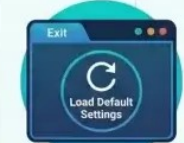
### COMMON TASKS INSIDE BIOS



**Change the Boot Order to Boot from a USB Drive**  
Go to the 'Boot' tab and use the +/- keys to change device priority.



**Pro-Tip: Use the Boot Menu for a one-time boot.**  
Press the Boot Menu Key (e.g., F12, F9) to select a device without permanent changes.



**Made a mistake? Reset to factory defaults.**  
Find the 'Load Default Settings' option, usually in the 'Exit' tab, to fix issues.

### Manufacturer Hotkeys Reference

Manufacturer	BIOS Hotkey	Boot Menu Key
acer	F2	F12
asus	F2	F12
hp	Esc, F10	F9
Lenovo	F2	F12
msi	Del	F11
ASUS	F2	Esc

# Feb 5 Class Notes – Page 8

## NIC: Network Interface Card

- Attaches computer to network
  - Can be wired or wireless
- Connects device/node to network
- Can be USB, connect to motherboard or built into motherboard



## Internet Protocol version 4 vs MAC address

- Cell phone not permanently attached to phone number
- IMEI is permanent part of phone; cannot be changed

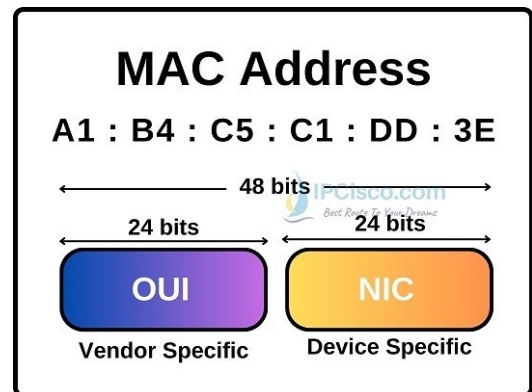
### MAC address:

- physical address burned into NIC card
- Similar to IMEI number

- 8 bits:8 bits:8 bits 8 bits:8 bits:8 bits = 48 bits

Created by  
company that  
made network  
card  
Eg: Dell  
24 bits

Device number  
24 bits



MAC Addresses  
are physically  
attached to a  
hardware device.

# Feb 5 Class Notes – Page 9

## IP Address

- Links to your phone number
- Communicate between computers
  - IP Address is always changed
    - Automatic registration
    - IP addresses are routable
- MAC addresses are NOT routable!
  - IP addresses are 32 bits

## What is IP Address?

# 17.172.224.47

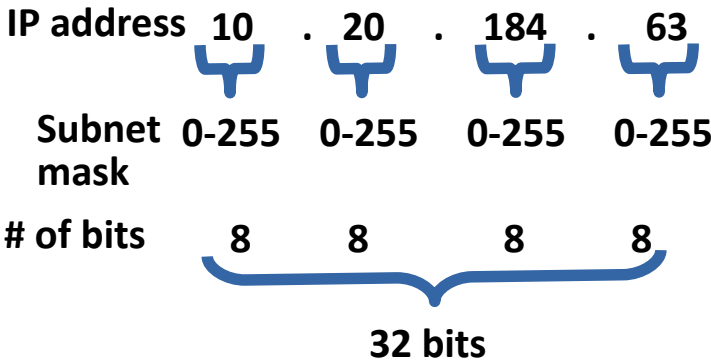
8 bits  
(1 byte)

8 bits  
(1 byte)

8 bits  
(1 byte)

8 bits  
(1 byte)

32 bits = 4 bytes



IP address

192.168.1.10

Subnet address

Node address

Subnet mask

255.255.255.0

- IP addresses determine if computers are on the same network
- First 3 numbers on IP address determine what network the node is on:  
Eg: 10.20.184.xxx

